

OTAMUROD SAFAROV

Senior Android Developer | Tashkent, Uzbekistan
Email | LinkedIn | GitHub | Google Play

SUMMARY

- Senior Android Developer with 5+ years of experience delivering production Android and Kotlin Multiplatform applications across startups and enterprise teams.
- Specialized in Kotlin, Jetpack Compose, Clean Architecture, multi-module architectures, and shared Android/iOS business logic using Kotlin Multiplatform.
- Proven track record modernizing legacy codebases, reducing technical debt, improving application stability, and delivering production-ready features in Agile environments.
- Strong collaborator with product managers, backend engineers, designers, and QA teams, recognized for ownership, problem solving, code quality, and continuous learning.
- Top-ranked Computer Science graduate — ranked 1st among 337 students with a 4.5/4.5 major GPA for the last semester.

EXPERIENCE

Senior Android Developer

Aug 2025 – Jun 2026

Softonic Uzbekistan – Full-time

Tashkent, Uzbekistan

- **Compose Migration & Stabilization:** Joined a large-scale Android codebase mid-migration, stabilizing release cycles while progressively converting legacy screens to Jetpack Compose within a Clean Architecture + MVVM, multi-module project.
- **Cross-Layer Bug Fixes & Feature Delivery:** Drove bug resolution and feature improvements across UI, data, and domain layers across 3 concurrent projects, improving app reliability and user experience without disrupting the ongoing migration.
- **Secure API Integration:** Integrated authenticated REST APIs with robust token refresh, domain-layer abstractions, and resilient error handling.
- **Agile Delivery:** Collaborated with Android, backend, QA, and product teams within Agile Scrum environments to deliver production-ready features across three concurrent projects.
- **Code Quality Improvements:** Refactored shared modules to improve maintainability, reduce technical debt, and support scalable feature development.

Middle Kotlin Multiplatform (KMP) Developer

Nov 2024 – Jul 2025

Green Light ELD – Full-time

Tashkent, Uzbekistan

- **Bug Resolution Across Platforms:** Identified and resolved critical bugs on both Android and iOS platforms, leading to a 20% improvement in app stability and user satisfaction.
- **Code Refactoring for Maintainability:** Streamlined the shared codebase by refactoring core modules, reducing code complexity by 25% and enhancing long-term scalability.
- **UI Enhancements:** Designed and implemented responsive, user-friendly UI components, resulting in a 20% boost in user engagement and usability scores.
- **Navigation Feature Development:** Integrated advanced mapping and navigation functionality, including real-time location tracking.

TaffHub – Full-time

Jan 2022 – Oct 2024

Russia (Remote)

Middle Kotlin Multiplatform Developer

Jan 2024 – Oct 2024

- **Improved Code Efficiency:** Optimized shared code modules, reducing code redundancy and improving build times.
- **Enhanced Cross-Platform Compatibility:** Improved shared code consistency across Android and iOS while reducing platform-specific defects.
- **Client Delivery:** Delivered projects ahead of schedule with consistently positive client feedback.

Android Developer

Jan 2022 – Dec 2023

- **Developed Production Android Applications:** Built Android applications that improved user engagement and retention.
- **Cross-Functional Collaboration:** Worked closely with product, design, and backend teams to deliver production-ready features and improve application stability.
- **Performance Optimization:** Improved application responsiveness through profiling, testing, debugging, and code optimization.

PERSONAL PROJECTS

Independent Android Development

Jan 2021 – Present

- Over the past 5 years in mobile application development, worked with various companies and contributed to a wide range of applications.
- Continuously explored modern Android, Kotlin Multiplatform, and related technologies through personal applications and architectural experiments.
- Designed, developed, and published personal apps in the fields of religion and lifestyle on a personal **Google Play Developer Account**.

EDUCATION & AWARDS

B.Sc. in Computer Science and Software Engineering

Sep 2018 – Aug 2023

Inha University in Tashkent

Tashkent, Uzbekistan

- Dean's List; ranked 1st among 337 students with a 4.5/4.5 GPA
- CGPA: 3.85/4.5
- **Highlighted coursework:** OOP, Algorithms, Artificial Intelligence, Database Systems, Operating Systems, Computer Networks, Software Engineering

TECHNICAL SKILLS

Languages: Kotlin, Java, Swift

Mobile Development: Android SDK, Kotlin Multiplatform, Jetpack (Compose, ViewModel, Room, LiveData), XML, SwiftUI, UI Components

Architecture: Clean Architecture, MVVM, MVI, MVP, Modularization

Async & Data: Kotlin Coroutines, Flow, Retrofit2, REST APIs, Room, SQL, RxJava

Dependency Injection: Dagger, Dagger Hilt, Koin

Networking: Retrofit2, Volley, OkHttp, Ktor

Tools & DevOps: CI/CD (Jenkins, GitLab, Bitrise), Firebase, Google Play Console, Android Studio, Xcode

Testing: TDD, Unit Testing, Mockk, JUnit, Mockito, UI Testing

Methodologies: Agile/Scrum, Jira, Confluence, Git, Code Review

CERTIFICATIONS

Build Kotlin Multiplatform Mobile Apps for iOS & Android

Compose Multiplatform – iOS/Android Development with Kotlin

Kotlin Multiplatform Masterclass – KMP, KMM, Android, iOS

Professional App Development With CI/CD

Google Developers Group Jetpack Compose

Android Development Track

LANGUAGES

English: Fluent

Uzbek: Native

Russian: B2